**Board game rules**

**Game option 1 (2~4 people)**

**Starting**
Creditors and Debtors start with 3 stars.

- For 3 people, 2 debtors and 1 creditor
- Debtors owe 5 stars to creditors.

**Rules**
- Debtors should pay creditors at least a star, when they come back to start point again. If debtors can not pay, 1 star goes debt.
- Debtors can pay more than one star. (1 star +@ extra star will cancel the debt.
  (eg. 1 star + 2 star cancels 2 star from debt amount)
- Debtors can borrow stars from creditors twice at anytime but when creditors have less then 5 stars, they can not. Giving stars to debtors is creditors decision but they have to give at least a star. The amount of star is creditors debt.

**Game Over**
- Debtors got caught by creditors 4 times.
- Creditors contributed 2 stars each stops (forest, mountain, and river).
- A Debtor or Creditor has no stars. (or debtor has no debt.)

**Star signs and Question stops**
There are stops with the question. When the stop has a star mark, you get a star when the answer is correct. Incorrect answer gains nothing.

**About Debt for Nature Swap**
Debt for nature swap was conceived by Thomas Lovejoy. The first case of swap happen in Bolivia 1987. This debt for nature swap need at least two character. One developing country can sign up for swap. Then all the debt for developing country contributes to the nature. This could be saving forest or protecting endangered species and so on. Even though this debt for nature swap has a strong points, there are weaknesses as well. First of all, miss direction of funds, low budget, poor impact and risks for creditors. However, there are some good benefits for the creditors as well. They could promote themselves by signing up for the swap and managing ecosystem and so on. Which are not every country can afford.

**Game option 2 (4 people)**

**Starting**
2 groups of two people star with 2 stars.

- The piece Man & Woman and Boy & Girl can not be the same group
- Debtors owe 5 stars to creditors.

**Rules**
- Contribute 4 stars to each stops.
- Debtors got caught by creditors 4 times.
- Creditors contributed 2 coins each stops (forest, mountain, and river).
- A Debtor or Creditor has no coin. (or debtor has no debt.)

**Game Over**
- Debtors got caught by creditors 4 times.
- Creditors contributed 2 stars each stops (forest, mountain, and river).
- A Debtor or Creditor has no stars. (or debtor has no debt.)

**Catching Debtors & Boardgame Pieces**
There are 4 pieces for this game. When creditor catches a debtor then debtor goes to start point. (This case, debtor no need to pay interest)

- Also there is a relationship between each pieces.
- When the man catches the girl he gets a star from her.
- girl catches the boy she gets a star from him.
- boy catches the woman he gets a star from her.
- woman catches the man he gets a star from him.

*All caught pieces must return to the start.
Use the dice again! You get 1 star. Move to start.

D: No interest this turn.
C: Double interest this turn.

Use the dice again! You get 1 star. Give a star to the bank.

D: Your debt is now 2 stars.
C: Get 2 stars.

Pass the question stop. Swap the place with another player.

Change the piece. Move to anywhere.

Move to any question stop. Give a star to the player. Stay here for 2 turns.

Move to any question stop. Go thru every question stop and solve.

Steal a star from the creditor. If you are a debtor

Move to forest. If you are creditor, steal a star from it

Pass the question stop. Swap the place with another player.

Change the piece. Move to anywhere.
This is the final board game poster design. Considering the performance of both, (poster and board game) the poster is like a paper bag, with dotted lines. The paper bag form is for display as a poster, then when it comes to the audience, it can be separated for use of board game. Even though it has been separated, the first page can be a poster. The poster format is a paper bag because of outdoor use. (eg, wind, etc.)

**OPEN**

**SEPARATED**